Posted by u/tubbana 4 days ago

Tutorial: Build your own unrestricted PhotoPrism UI

Guide

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misplacedsagacity · 4 days ago

alpbetgam · 4 days ago

There's a much easier way to bypass the subscription. Simply setting the env var `PHOTOPRISM_SPONSOR: "true"` in your docker-compose.yml will unlock Photoprism Essentials. It used to unlock Plus but they must have changed something.

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Blocked account OP · 4 days ago

psychicsword · 4 days ago

That seems ethically fine but I also think it is probably wise to do the API Key change as well. The shared API Key likely costs money so really you should be doing that yourself to avoid eating capacity or increasing the bill that is going to be taken on by actual paying subscribers.

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alpbetgam · 4 days ago

Good point, to be honest I didn't think that far ahead when I first discovered this.

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macrolinx · 4 days ago

Comment deleted by user · 4 days ago

Flicked_Up · 3 days ago

You joking? How come I never heard of this??

1 Share ...

das_Keks · 3 days ago
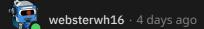
That's interesting. It seems like they want to hide this flag which makes sense, since they want paying customers and need to cover their own costs.
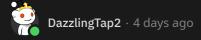
It doesn't appear in their docs and isn't meant to just be used by everyone but still it's there and doesn't require any additional authentication.
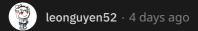
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websterwh16 · 4 days ago

Thank you

7 Share ...

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DazzlingTap2 · 4 days ago

Does the method work with hardware transcoding too?

3 Share ...

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Blocked account **OP** · 1 day ago

Blocked account · 4 days ago

MatingTime · 3 days ago
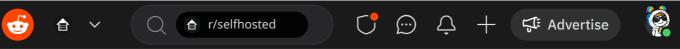
leonguyen52 · 4 days ago

Thanks! I learnt new thing now

3 Share ...

Why are people mad about these people creating an amazing product largely for free and asking for money for a few added features? They can do whatever they want with it and if you don't like it use some other software.
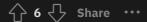
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↳ Blocked account · 4 days ago

↳ Blocked account OP · 4 days ago

lannistersstark · 3 days ago

> Why are people mad about

They're not mad, they're just modifying the code for themselves and people like you. That's how open source works.

⬆ 6 ⬇ Share ⋯

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↳ Comment deleted by user · 4 days ago
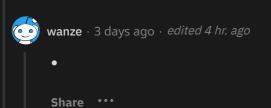
GrouchyGee · 4 days ago

Vendor: Giving out for free this perfect car but there is a crowbar blocking the steering wheel. If you pay me I will unlock it for you.

Person: Uhhh no thanks, I will take the free car, but I know how to unlock the crowbar myself.

wanze: Hey don't do that! It's almost illegal...

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wanze · 3 days ago · edited 4 hr. ago

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Share ⋯

GrouchyGee · 3 days ago · edited 3 days ago

Look, dear u/wanze and u/hmoff no one here is stupid, but you really should stop acting like a paladin for lost causes because it will make you look stupid, like a very young developer or someone sentimentally attached to the developers of the app in question.

The "developer need to eat" sentence works in some cases but it is not a catch all phrase. The majority of people on this sub ARE developers and if they are telling you that your fight is not a good one, you should probably listen or at least stop and reassess. Maybe, mayyyybeee you are talking to people that might know a little more than yourself. "It's all the other people that are wrong, I'm right and not crazy" right?

Developers when they start a project, like in the case of Photoprism, do it in general with an open source license for different reasons.

- They don't have enough people to make the project alive, so need the community to act as documentation engineers, testers, and developers

- They don't have the full vision, so need the community to act as a system architect, as a user, as a UX designer sometimes

- They want to give back to a community from where they have been taking things, copied things, ripped things and changed things because they could under the open source license.

They are looking for visibility, for sense of participation, to learn things, to get followers and to get recognized.

Do you know what they are NOT looking for at the beginning of an open source license project? Money. If they do, then the license is wrong.

So after they have used the community (of good developers) to test, develop and improve the app, and they have gained a good number of followers with some needs, the OG developers decide that is time to cash in. And put some of the most used/important/requested features behind a SUBSCRIPTION (not even a paywall).

As I said above no one here is stupid so if it is morality/immorality that you want to talk about, let's talk of about the OG developers that have used the community THANKS to the open source license, to make their app better and now they want to cash in on the free work and time they received.
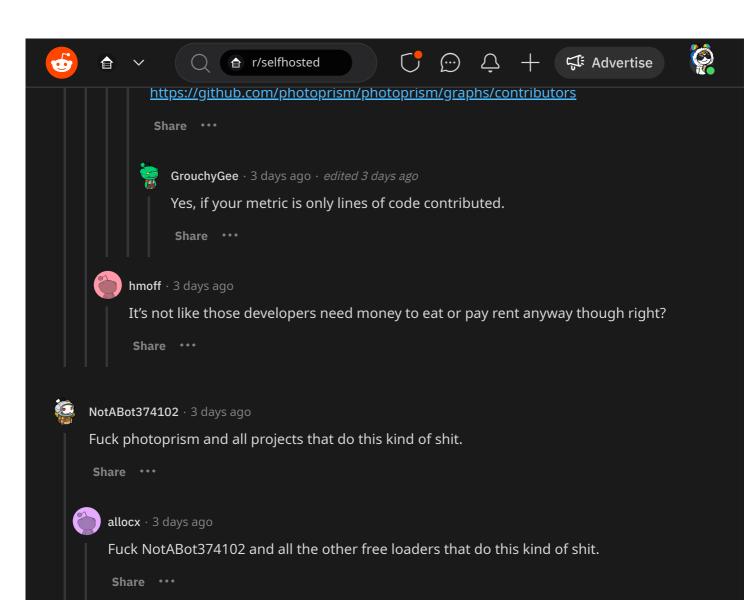
But , as you said, nice take.

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neogeovr · 3 days ago

https://www.reddit.com/r/photoprism/comments/11mfnbq/comment/jbhqdsx/?utm_source=reddit&utm_medium=web2x&context=3

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jogai-san · 3 days ago

https://github.com/photoprism/photoprism/graphs/contributors

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GrouchyGee · 3 days ago · *edited 3 days ago*

Yes, if your metric is only lines of code contributed.

Share •••

hmoff · 3 days ago

It's not like those developers need money to eat or pay rent anyway though right?

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NotABot374102 · 3 days ago

Fuck photoprism and all projects that do this kind of shit.

Share •••

allocx · 3 days ago

Fuck NotABot374102 and all the other free loaders that do this kind of shit.

Share •••

TEK1_AU · 3 days ago

https://youtu.be/qJEWOTZnFeg

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Comment deleted by user · 4 days ago

tubbana **OP** · 4 days ago

Tutorial how to modify a specific open source application, yes that's about it

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DrainedInside · 2 days ago

What about enabling the webadmin UI?

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